

# Wicked Blades of the Blood Forest

## a 200 words solitaire game

### The Confederation army

has been crushed and a prince and two soldiers are on the run with vital information. They may have to cut through the Blood Forest, chased by the Iron Emperor's master assassin and her knights, braving the Faerie Queen's domain. In his chambers the Imperial Sorcerer is tapping those very secrets to launch a new offensive, while trying to win the heart of the rebellious and deadly Iron Princess.

### Start a scene

for the character with lower spotlight or introduce a new character. Look around. Feel what she feels. Desire what she wants. Frame for conflict and infer the consequences until you reach some closure. Start another scene.

### When a character's outcome is uncertain

judge the situation and roll 1d6

	Advantage	Hard Bargain	Loss
Controlled	1-4	5	6
Risky	1-2	3-5	6
Desperate	1	2-3	4-6

### After a Scene assign Spotlight to    2 Losses remove a character

participants: +1

from this story. Refresh scenes recover 1 Loss

protagonist: +1

(+3 spotlight).

winner: +1

### Continue until

loser: -1

a character has rolled 4 times and achieved her goals.

the attacked: -2

### Use maps, cards, notes and progress clocks liberally.